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Applying Algebraic Specifications on (Mobile) Digital Right Management Systems

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Birth of Mobile DRM

- Mobile phones have evolved
- No longer do they provide only voice services
- Technological advances like:
 - Wider color screens
 - More computational power
 - 3G networks
- Transformed mobile phones to mini personal computers

This lead to content available only to personal computers before to become available to the mobile end users





Birth of Mobile DRM

- The industry was afraid
- Piracy on internet
- Didn't want to have it duplicated over the mobile environment
- The solution came in the name of Mobile Digital Rights Management Systems (MDRMs)
- What are MDRMs really?
- More then a cryptographic protection of contents!!



Birth of Mobile DRM

- A form of Digital Copyright
- With the use of Licenses they enforce the consumption of contents under a specific set of rules
- Giving birth to new commercial models and seller – buyer relations

DRM Languages

- On of the most important parts of a DRM system is the Language in which the Licenses are written in.
- Several have been proposed
 - Most are XML based
 - Some logically based



Open Mobile Alliance (OMA)

- An international organization with the purpose of creating standards for the mobile environment
- Members of it are most of the major mobile terminals producers and mobile services providers
- In 2001 they began the creation of a MDRM standard even before the birth of such a market
- In 2006 their second and more complete standard was presented.

Open Mobile Alliance (OMA)

- The standard is separated in three specifications:
 - OMA Rights Expression Language
 - On for the communication protocols and the basic architecture of the system
 - On that describes the required format of the contents

Need for verification

- Why do we need to have a verification for DRM systems?
 - DRM protected contents are a commodity
 - Their success depends on the acceptance of the market
 - Products advertised to behave in one manner and ending up behaving in another will lose fast the confidence of the consumers
 - Act in the best interest of the consumer as well as the creator.

Our Approach

- Give OMA REL formal semantics
- Verify the algorithm involved in choosing what license to use
- Redesign the algorithm
- Verify the new algorithm
- Hints to addressing interoperability

Behavioral Specification

- We are interested in specifying the Behavior of a system
- With initial algebras we describe abstract data types while with hidden, the states of an abstract object
- There exist two kinds of data types:
 - Visible sorts
 - Hidden sorts
- There exist two kinds of operators for hidden sorts:
 - Action operators
 - Observation operators

Behavioral Specifications

• In general a behavioral specification looks like:



The OTS method

- Observational transition systems, or OTSs are mathematical models of (distributed) systems.
- A mathematical definition of the above concept
- A transition system written in terms of equations

The OTS method

- Assuming there exists a universal state space, say Y
- An OTS S is a triplet <O, I, T>;
 - O: A set of observation functions bop o : Sys V_{o1} ... -> V_o For two states s₁,s₂:Sys, s₁ is equal to s₂ wrt S iff o (s₁, x_{o1}, ...) = o (s₂, x_{o1}, ...) for all o ∈ O, x_{o1}: V_{o1}, ...

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• I \subseteq Sys
```

• T : A set of transition functions.

```
bop t: Sys V_{t1} ... -> Sys
Each t has a condition called the effective condition:
bop c-t: Sys V_{t1} ... -> Bool
If c-t (s, y_{t1}, ...) does not hold, t (s, y_{t1}, ...) is equal to
s wrt S.
```

CafeOBJ

- CafeOBJ algebraic specification language
- writing a formal model and reasoning about the model
- Not a programming language, is executable however
- Developed by the Japan Advance Institute of Science
- A part of the OBJ family
 - Started by Joseph Goguen
 - Other similar languages OBJ3, Maude, etc.



OTS in CafeOBJ

- They transferred in a natural way
- The system states are defined by a hidden sort module
- Observers are denoted by observation operators
- Transitions by action operators
- We need to declare what the observers observe after each transition is applied on an arbitrary state
- What do they observe in the initial state

Abstract Syntax for OMA REL (need)

- DRM RELs on the run
- Cause lack of formal semantics
- Licenses used this moment may not implement what the creator intended



Abstract Syntax for OMA REL

Our answer;

- Create an abstract syntax for it
- Transfer it into CafeOBJ so as e-validation on licenses can occur
- Example of syntax;





Abstract Syntax for OMA REL (3)

Translation to CafeOBJ notation

<o-ex:asset o-ex:id="Asset-1"> <o-ex:context> <o-dd:uid>ContentID1</o-dd:uid> </o-ex:context> </o-ex:asset> <o-ex:asset o-ex:id="Asset-2"> <o-ex:context> <o-dd:uid>ContentID2</o-dd:uid> </o-ex:context> <o-ex:permission> <o-ex:asset o-ex:idref="Asset-1"/> <o-ex:asset o-ex:idref="Asset-2"/> <o-dd:display/> </o-ex:permission> <o-ex:permission> <o-ex:asset o-ex:idref="Asset-2"/> <o-dd:print/> </o-ex:permission>

eq aboutset = add (contentID2, add (contentID1, emuidset)).

eq ps1 = add(True ==> contentID2 print , add(True ==> contentID2 display , add(True ==> contentID1 display , em-permset))).

eq TPS1 = add (True ~> ps1 , emtoppermset) .

eq agr1 = agreement-about (ebook) with (TPS1).

• Validation;

eq permissionSET = add (F (agr1, aboutset, emreset).

red Permitted(print, ebook, contentID2) in permissionSET.

Proof Score Method

- Using a CafeOBJ/OTS specification
- Prove properties;
 - Invariant
 - liveness

Proof Score Method

- In order to prove such a property several steps need to be made :
 - Express the property in a formal way as a predicate, say *invariant pred(p,x)*,
 - 2. In a module, usually called INV, *pred(p,x)* is expressed in CafeOBJ
 - 3. In a proof score we show that our predicate holds at any initial state, say *init*.
 - 4. We write a module, usually ISTEP, where the predicate to prove in each inductive case is expressed in CafeOBJ

Proof Score Method

- 5. For each transition we write the appropriate proof score
- If istep(x) is reduced to true, it is shown that the transition preserves pred(p, x) in this case.
 - Otherwise, we may have to *split the case*, may need some invariants that will be used as *lemmas* (*lemma discovery*),
 - or we may show that the predicate is not invariant to the system.

Order Rights Object Evaluation

- Only rights that are valid at the given time should be taken into consideration
- Rights that are unconstrained should be preferred over others
- Rights that contain a date-time constraint should be preferred over other constrained rights
- In the case where multiple date-time constraints are present the one with the nearest to the present,
 <end> tag should be preferred
- If no date-time constraint is present the interval constrained rights should be preferred over other constraint rights
- **Timed count** constraint rights should be preferred over **count** constraint rights

Unconstrained > Date time > Interval > Timed Count > Count

- Following the above method the Specification for the Algorithm as an OTS in CafeOBJ was created
- The desired property to prove was :

Whenever a license is chosen for a given content, then the license is valid at that specific time.

No.	Informal definition of Properties to be proven
1	Whenever a license is chosen for a given content, then the license is valid at that specific time.
2	If a license L is the chosen license by the OMA Choice Algorithm for a given set S and that license exits, i.e. is not nil then L belongs to the set S.
3	If the choice made by the OMA choice algorithm for the set R union S, where R is an arbitrary license containing one usage right and S is a set of Licenses, is not R nor is it a choice made solely on S then the chosen license is nil, i.e. not valid license is available
4	If the set of licenses contains only a single license, say L and the choice made by the OMA Choice Algorithm is not nil, i.e. there exists a valid license, then the choice is this license L
5	If the choice made by OMA Choice Algorithm when the license set contains two licenses L and L' is not nil, and if the choice made is not that made based on the second license L' then the chosen license is L

- Using the above lemmas all transitions where reduced to true
- That concludes the verification for the initial property
- For the verification to be sound we need to show first that all the lemmas used are invariant as well of course
- Those verifications where created in a similar manner

A bug

- On the above algorithm consider we have the two license;
 - License 1; the owner can listen to songs A or B ten times
 - License 2; the owner can listen to songs A or C one time before the end of the month
- Request to listen to song A
 - Loose the ability to ever listen to song C!!!!!

New algorithm to solve the problem

- This bug can occur when;
 - "A license contains more than one permission elements and after the execution it becomes depleted"
- We redesign the algorithm by adding labels to license that state;
 - The License becomes depleted after the execution of a right
 - The License contains more than one permission elements
 - The characterizing constraint based on the OMA constraint ordering

The new algorithm

- 1. Check the licenses installed on the mobile DRM device for the ones matching the request of the user
- 2. See if any of these licenses falls into the special case.
- 3. If all the matching licenses fit into that category use the OMA Algorithm
- If there exists a set of licenses that does not fall on this special category use the OMA Algorithm on them
- 5. Update the labels

- In order to prove that no loss occurs
- Introduce a coloring on permission
- Initially all permissions are white
- A permission gets colored black when;
 - If it is the users request
 - It is not the users request BUT it belongs to the ONLY license containing it, and that license gets depleted

- Liveness property;
 - If a right belongs to the installed licenses and is colored white **leads to** it being colored black.
- Proof procedure different then invariant properties
 - In a module write the deduction rules for, *leads-to,* ensures, unless
 - Using those rules break it into unless and ensure predicates

- Prove the ensure predicate (p ensure q)
 - Unless case
 - For all transitions (p(s) and $\neg q(s)$) \rightarrow (p(s') or q(s')).
 - Eventual case
 - There exists a transition where; $(p(s) \text{ and } \neg q(s)) \rightarrow q(s')$
- Prove the unless predicates
 - Same as above

Verification

Using the above the property; eq $Ito(S, P) = ((color(S, P) = white) \land (P / in allowed(S))) |-->$ (color(S, P) = black).

Broken into two ensure properties

eq ens1(S, P) = (((makeReq(P) = useReq(S)) \forall (belong3?(makeReq(P), find3(useReq(S), best(S))) , best(S))) = once)) \wedge (# build2(useReg(S), licIns(S), license(S)) == 1) \vee (possLic(S) = emptyLic) \vee $(\text{finalLic}(S) = \text{emptyLic})) \lor (\text{belong} ?(\text{makeReg}(P), \text{skolem}(P)) \land (\text{skolem}(P) / \text{inCP2})$ ensure best(S) $\land \sim$ (best(S) = emptyLic)) \land (type3?(label?(find4(useReq(S), best(S)))) = once) \land property ((# build2(useReq(S), licIns(S), license(S))== 1) \lor (possLic(S) = emptyLic) \forall (finalLic(S) = emptyLic))) \land (P /in allowed(S))) ensures (color(S, P) = black) .

Second ensure property

First

eq ens2(S, P) = (((color(S, P) = white) \land (P/in allowed(S))) ensures (((makeReg(P) = useReg(S)) \lor (belong3?(makeReg(P), find3(useReg(S), best(S))) \wedge $(type3?(labelCP?(find3(useReq(S), best(S)))) = once) \land (not(type3?(label?(find4(useReq(S), best(S)))) = once) \land (not(type3?(label?(find4(useReq(S), best(S))))) = once) \land (not(type3?(label?(find4(useReq(S), best(S)))))) = once) \land (not(type3?(label?(find4(useReq(S), best(S))))) = once) \land (not(type3?(label?(find4(useReq(S), best(S)))))) = once) \land (not(type3?(labe$ once)) \land ((# build2(useReq(S), licIns(S), license(S)) == 1) \lor (possLic(S) = emptyLic) \lor $(finalLic(S) = emptyLic))) \lor (belong3?(makeReq(P), skolem(P)) \land (skolem(P) / inCP2 best(S) \land (best(S) = best(S))) \lor (belong3?(makeReq(P), skolem(P))) \land (skolem(P) / inCP2 best(S)) \land (best(S) = best(S)) \land (best(S)) \land (best(S)) \land (best(S)) \land (best(S)) \land (best(S))$ emptyLic) \land (type3?(label?(find4(useReg(S), best(S)))) = once) \land ((# build2(useReg(S), licIns(S), license(S))== 1) \lor (possLic(S) = emptyLic) \lor (finalLic(S) = emptyLic)))) \land (P /in allowed(S))).

Interoperability problems

- Outside the mobile environment;
 - Many different standards
 - Many different RELs
- Result
 - The do not work together;
 - You buy one license on your mobile phone
 - Cannot use it on your pc

Start of a project

- Using *Theory of Institutions*
 - tries to capture the essence of the concept of "logical system"
 - An Institution I is defined as;
 - A category Sign, the signature (names of sorts)
 - A functor that takes us from Sign to the category of Sets, and represents the sentences of our institution
 - A functor that takes us from Sign to the Cat^{op} the models of the institution
 - And a satisfaction relation such that for each signature morphism the satisfiability relation is preserved between the models and sentences

The idea

- Using the above we could
 - Define institutions for all RELs
 - And the translation would be automated from license to license (sentences) through institution morphism
 - While preserving the meaning of a license
 - We have begun this work by defining an institution for OMA REL

THANK YOU !

Questions??